# CS: Pod of Delight

Week 4: Resume Review and Career Fair

#### Resume Review

- Hope you all did your homework!
- Anybody have any questions?

## Review

## FoCS Brunch

#### FoCS Brunch

- Congratulations!
- More relaxed, more casual, better connections
- Good food and good companies
- Approaching tables

## Career Fair

#### Career Fair

- Look at map, plan what companies to talk to
- Ensure companies looking for internships
- Approaching recruiters/engineers/representatives
- "We don't take freshmen"

- Introduce yourself
  - "Hi there! My name is \_\_\_\_, I'm a first year Turing Scholar interested in an internship for this summer"
- Firm handshake (practice this)
- Look in the eye (don't be creepy)
- Hand your resume

- Wait while they read your resume
- Ask you questions about projects, experience, classes, etc...
- Pause before answering!
  - Count to 3, think about what you are going to say
- Answer truthfully!

- Do you have any questions for me?
- You better have questions!
- what is your average day like? what are some example intern projects? intern events? engineering tools you use? workspace like? where do you have lunch? what development stack do you use? favorite benefits? cross-team collaborations? what are you working on? what is a problem you recently solved? where were you before? etc...

- Ask about interview process/timelines?
- Thank for your time
- Shake hands one last time
- Grab your swag!!
- Leave happy
- Get job?

# Next steps

- Wait
- Apply online
- Ping recruiters
- Wait

# The good

- Phone call
- Email
- Schedule a first-round interview
  - behavioral, or technical
  - on-campus, phone screen, video-call
- Rest depends on campany

### The bad

- Wait
- Wait
- Wait
- No emails
- No phone calls

## Don't Panic!

#### Don't Panic

- Companies can take long
- Spring career fair
- Turing events

# Enjoy the career fair!

# Enjoy the career fair!

- No need to stress!
- You are hot commodity
- Relax, be yourself
- Don't pretend
- Get lots of free things
- Seriously lots





